GWINNETT, NEWTON AND ROCKDALE COUNTY ENVIRONMENTAL HEALTH SWIMMING POOL HYDRAULIC ANALYSIS

POOL NAME:		
ADDRESS:		
DATE:		
MATERIALS OF CONSTRUCTION		
	NITE / POURED / OTHER (Spe DOOR / OUTDOOR	ecify)
POOL GEOMETRY *AL	L DIMENSIONS SHALL BE IN FEET U	NLESS OTHERWISE NOTED
SHAPE:		
LENGTH:		
MIN. DEPTH:	MAX. DEPTH:	BREAK:
PERIMETER:	AREA:	VOLUME:
SLOPE: 1 FOOT IN	FEET	
DESIGN FLOW RATE (DFR)		
DFR = POOL VC	DLUME/TURN OVER	
DFR = <u>GAL</u> MIN	=GPM	
Туре	Turnover Rate	
 Activity Pools Dual Use Swimming Pools (Swimming 	2 hours	
with a water slide and/or one other featur an avg. depth exceeding 24 inches)	e with 4 hours	
3. Diving Pools	8 hours	
 Interactive Water Play Pools/Spray Pa Landing Pools (Flumes, Slides and All 		
6. Leisure Rivers	2 hours	
7. Spas/Exercise Spas	30 minutes	
8. Wading Interactive Pools (max. depth inches)	18 60 minutes	
9. Wading Pools (w/o interactive equipme	ent) 60 minutes	
10. Wave Pools	2 hours	
11. All other Pools	6 hours	

CHECK SKIMMER FLOW RATE. IF TURNOVER RATE IS INADEQUATE FOR MINIMUM SKIMMER OPERATION (25 GPM) THEN DFR MUST BE INCREASED TO PROVIDE MINIMUM SKIMMER FLOW RATE. **INLETS** (SEE PAGE 9 FOR INTERACTIVE WATER PLAY POOLS/SPRAY PADS)

NUMBER OF INLETS = SQUARE FEET OF POOL SURFACE AREA/300 or POOL PERIMETER/20, WHICHEVER IS GREATER

NUMBER OF INLETS = =

ROUND TO NEXT WHOLE NUMBER

DETERMINING # OF RETURNS NEEDED IN WADING OR TANNING SHELF AREA OF POOL:

1. GALLONS (WADING OR TANNING SHELF AREA)/60=NEEDED GPM

2. TOTAL DFR OF POOL/TOTAL # OF RETURNS = GPM/RETURN

3. # OF RETURNS SHOWN IN WADING OR TANNING SHELF*(GPM/RETURN) SHALL BE > NEEDED GPM

<u>EXAMPLE:</u>		
WADING AREA:825 GALLONS	825/60=13.75 (N	EEDED GPM)
WADING POOL TURNOVER RATE: 60 MINUTES		
TOTAL DFR: 240 GPM	240/25=9.6 (DES	IGN FLOW/RETURN)
TOTAL # POOL RETURNS SHOWN: 25		
# RETURNS SHOWN (WADING OR TANNING): 2	2*9.6=19.2	19.2>13.75

SKIMMERS

<u>FOR POOLS</u>: TWO SKIMMERS SHALL BE PROVIDED FOR THE FIRST FOUR HUNDRED SQ. FT. OR FRACTION THEREOF OF THE WATER SURFACE AREA AND ONE SKIMMER FOR EACH ADDITIONAL 400 SQUARE FEET OF SURFACE AREA

FOR SPAS: ONE SKIMMER REQUIRED FOR EVERY 100SF OF SURFACE AREA.

		MUST BE	A MINIMUM	25GPM
SKIMMER FLOW (from above) #SKIMMERS PROVIDED	=	 _GPM =		_GPM
FLOW THROUGH EACH SKIMMER				
SKIMMER FLOW RATE				
NUMBER OF SKIMMERS PROVIDED:		_		
NUMBER OF SKIMMERS REQUIRED:		_		
SURFACE AREA OF POOL:				

PIPE SIZE SELECTION

SKIMMER LINE SIZE

	SELECT PIP	ELECT PIPE SIZE THAT GIVES MAXIMUM 6 FPS VELOCITY AT DFR						
		BRANCHES						
	1	2	3	4	5	6	7	
NUMBER OF SKIMMERS								
SERVED BY PIPE								
PIPE SIZE								
FLOW IN PIPE								
VELOCITY (FPS)								

RETURN LINE SIZE

SELECT PIPE SIZE THAT GIVES MAXIMUM 8 FPS VELOCITY AT DFR

				BRANCHES	>		
	1	2	3	4	5	6	7
NUMBER OF INLETS							
SERVED BY PIPE							<u>+</u>
PIPE SIZE							
FLOW IN PIPE							
VELOCITY (FPS)							
MAIN DRAIN SIZE	IF FEATURE MUST BE LIS SELECT PIP CIRCULATIC DFR:	STED. E SIZE THA	AT GIVES M	IAX. 6 FPS MAX FLOV	VELOCITY	FROM DFR	
	PIPE SIZE:						
	VELOCITY:						
MAIN DRAIN GRATE S	ELECTION						
IF FEATURE FLOW IS	THROUGH A	DDITIONAL	DRAINS, ⁻	THESE DRA	AINS MUST	LISTED.	
PIPE SIZE:			GF	RATE SIZE:			_
FLOW AREA (EACH):			TOTAL FL	OW (DFR):			-
FLOW RATE GPM (SP	EC SHEET):						
MAXIMUM FLOW OF F	PUMP (PUMP	CURVE):					
FRAME AND GRATE C	ATALOG NU	MBER:				QUANTITY:	

CALCULATE RETURN LINE LOSS

STATE WHICH CHART USED	Williams and Hazen		
BRANCH 1 PIPE SIZE	@ GPM PIPE LENGTH	=	
	ELBOWS X EQUIV. LENGTH	_ =	
	TEES X EQUIV. LENGTH	_ =	
	VALVES X EQUIV. LENGTH	_ =	
	TOTAL EQUIVALENT LENGTH	=	
FRICTION LOSS PER 100F	X TOT EQ LENGTH	/100 =	
BRANCH 2 PIPE SIZE	@ GPM PIPE LENGTH	=	
	ELBOWS X EQUIV. LENGTH	_ =	
	TEES X EQUIV. LENGTH	_ =	
	VALVES X EQUIV. LENGTH	=	
	TOTAL EQUIVALENT LENGTH	=	
FRICTION LOSS PER 100F	X TOT EQ LENGTH	/100 =	
BRANCH 3			
PIPE SIZE	@ GPM PIPE LENGTH	=	
	ELBOWS X EQUIV. LENGTH	_ =	
	TEES X EQUIV. LENGTH	_ =	
	VALVES X EQUIV. LENGTH	_ =	
	TOTAL EQUIVALENT LENGTH	=	
FRICTION LOSS PER 100F	X TOT EQ LENGTH	/100 =	
BRANCH 4 PIPE SIZE	@ GPM PIPE LENGTH	=	
	ELBOWS X EQUIV. LENGTH	_ =	
	TEES X EQUIV. LENGTH	_ =	
	VALVES X EQUIV. LENGTH	_ =	
	TOTAL EQUIVALENT LENGTH		
FRICTION LOSS PER 100F	X TOT EQ LENGTH	_/100 =	

CALCULATE RETURN LINE LOSS (continued)

STATE WHICH CH	STATE WHICH CHART USED: Williams and Hazen						
BRANCH 5 PIPE SIZE		@ GPM		PIPE L	ENGTH	=	
		ELBOWS	X EQUIV. LEI	NGTH		=	
		TEES X	EQUIV. LEN	GTH		. =	
		VALVES	X EQUIV. LE	NGTH		=	
		т	OTAL EQUIVA	ALENT LE	NGTH	=	
FRICTION LOSS	PER 100FT		X TOT EQ L	ENGTH		/100 =	
BRANCH 6 PIPE SIZE		@ GPM		PIPE L	ENGTH	=	
		ELBOWS	X EQUIV. LEI	NGTH		. =	
		TEES X	EQUIV. LEN	GTH		. =	
		VALVES	X EQUIV. LE	NGTH		. =	
		т	OTAL EQUIVA	ALENT LE	NGTH	=	
FRICTION LOSS	PER 100FT		X TOT EQ L	ENGTH		/100 =	
BRANCH 7 PIPE SIZE		@ GPM		PIPE L	ENGTH	=	
		ELBOWS	X EQUIV. LEI	NGTH		=	
		TEES X	EQUIV. LEN	GTH		. =	
		VALVES	X EQUIV. LE	NGTH		. =	
		т	OTAL EQUIVA	ALENT LE	NGTH	=	
FRICTION LOSS	PER 100FT		X TOT EQ L	ENGTH		/100 =	
FRICTION LOSS	DUE TO INLE	ET RESIST	ANCE AT		GPM =		FEET
	TOTAL RET	JRN LINE I	FRICTION LO	SS =	(ENTER C	FEET N PAGE 8)	

STATE WHICH CHART USED	STATE WHICH CHART USED: Williams and Hazen				
BRANCH 1 PIPE SIZE	@ GPM	PIPE LENGTH			
		-	=		
	_ ELBOWS X EQUIV. I	LENGTH	_ =		
	TEES X EQUIV. LI	ENGTH	_ =		
	VALVES X EQUIV.	LENGTH	_ =		
	TOTAL EQU	IVALENT LENGTH	=		
FRICTION LOSS PER 100F	ГХ ТОТ ЕС	LENGTH	/100 =		
BRANCH 2 PIPE SIZE	@ GPM	PIPE LENGTH	=		
		_	_		
·	_ ELBOWS X EQUIV. I	_ENGIH	_ =		
	TEES X EQUIV. LI	ENGTH	_ =		
	VALVES X EQUIV.	LENGTH	_ =		
	TOTAL EQU	IVALENT LENGTH	=		
FRICTION LOSS PER 100F	ГХ ТОТ ЕС	LENGTH	/100 =		
BRANCH 3					
PIPE SIZE	@ GPM	PIPE LENGTH	=		
	ELBOWS X EQUIV.	_ENGTH	_ =		
	TEES X EQUIV. LI	ENGTH	_ =		
	VALVES X EQUIV.	LENGTH	_ =		
	TOTAL EQU	IVALENT LENGTH	=		
FRICTION LOSS PER 100F	г Х ТОТ ЕС	LENGTH	/100 =		
BRANCH 4					
PIPE SIZE	@ GPM	PIPE LENGTH	=		
	ELBOWS X EQUIV.	_ENGTH	_ =		
	TEES X EQUIV. LI	ENGTH	_ =		
	VALVES X EQUIV.	LENGTH	_ =		
	TOTAL EQU	IVALENT LENGTH	=		
FRICTION LOSS PER 100F	г х тот ес	LENGTH	/100 =		

CALCULATE SKIMMER LINE LOSS (continued)

STATE WHICH CHART USED: Williams and Hazen							
BRANCH 5 PIPE SIZE		@ GPM		PIPE L	ENGTH	=	
		ELBOWS >	(EQUIV. LEN	GTH		. =	
		TEES X	EQUIV. LENG	TH		. =	
		VALVES	K EQUIV. LEN	GTH		. =	
		то	TAL EQUIVAL	ENT LE	NGTH	=	
FRICTION LOSS	PER 100FT		X TOT EQ LE	NGTH		/100 =	
BRANCH 6 PIPE SIZE		@ GPM		PIPE L	ENGTH	=	
		ELBOWS >	EQUIV. LEN	GTH		. =	
		TEES X	EQUIV. LENG	TH		_ =	
		VALVES	K EQUIV. LEN	GTH		_ =	
		то	TAL EQUIVAL	ENT LE	NGTH	=	
FRICTION LOSS	PER 100FT		X TOT EQ LE	NGTH		/100 =	
BRANCH 7 PIPE SIZE		@ GPM		PIPE L	ENGTH	=	
		ELBOWS >	EQUIV. LEN	GTH		_ =	
		TEES X	EQUIV. LENG	TH		. =	
		VALVES	K EQUIV. LEN	GTH		_ =	
		TO	TAL EQUIVAL	ENT LE	NGTH	=	
FRICTION LOSS	PER 100FT		X TOT EQ LE	NGTH		/100 =	
FRICT	ION LOSS O	VER THE W	EIR AT		GPM =]feet
TOTAL SKIMMER LINE FRICTION LOSS =					(ENTER C	FEET N PAGE 8)	

	RETURN LINE LOSS =		FEET (PAGE	5)	
	FILTER LOSS (WHEN DIRTY)=		FEET (FROM	MBELOW)	
	SKIMMER LINE LOSS =		FEET (PAGE	E 7)	
	HEATER LOSS =		FEET (PER I	MANUFACTURER)	
	OTHER (MULTIPORT, ETC.) =		FEET (PER I	MANUFACTURER)	
FILTER LOSS WHEN	TDH =		FEET		
	CARTRIDGE FILTER = 23.1 FT SAND FILTER = 34.7 FT		PRESSURE VACUUM D.I		
PUMP SELECTION	(SUBMIT CURVE)				
	MAKE:		MODEL:		_
НО	RSEPOWER:	NUMBER C	OF PUMPS:		
		GPM (@ TDH		
MAXIMUM FLO	W OF PUMP:				
FILTER SELECTION	(SUBMIT SPECIF	CATIONS)			
	FILTER AREA REQUIRED = DI	R/FLOW RATE	E PER SF		
	FILTER AREA =	/		=	_
FLOW RATE PER SF: VACUUM PRE-COAT MEDIA FEED.	= 2 GPM/SF, or 2.5GPM/SF WH	EN USED WITH	I CONTINUOL	JS PRE-COAT	
PRESSURE PRE-COA			CE AREA		
FILTE	R AREA:		NUMBER C	DF TANKS:	_
	SIZE:				
	CATALOG:		MODEL:		_

INTERACTIVE WATER PLAY POOLS/ SPRAY PADS

1. THE MINIMUM SIZE OF THE TANK SHALL BE EQUAL TO THE VOLUME OF TWO OF THE COMBINED FLOW OF ALL THE FEATURE PUMPS AND THE FILTER PUMP.

2. WHEN AN UNDERGROUND RESERVOIR IS UTILIZED, AN AUTOMATIC SKIMMER SYSTEM PROVIDED. A VARIABLE HEIGHT SKIMMER MAY BE USED OR A CUSTOM SURFACE SKIMMER DEVICE MAY BE SUBSTITUTED IF DEEMED APPROPRIATE BY BOTH THE DESIGN ENGINEER AND THE HEALTH AUTHORITY.

3. THE FILTER SYSTEM SHALL BE CAPABLE OF FILTERING AND TREATING THE ENTIRE WATER VOLUME OF THE RESERVOIR TANK WITHIN THIRTY MINUTES. THE FILTER SYSTEM SHALL DRAFT FROM THE TANK AND RETURN FILTERED AND TREATED WATER TO THE TANK THROUGH EQUALLY SPACED INLET FITTINGS.

4. THE FLOW RATE THROUGH THE FEATURE NOZZLES OF THE WATER FEATURES SHALL BE SUCH AS NOT TO HARM THE PATRONS AND SHALL NOT EXCEED TWENTY FEET PER SECOND UNLESS JUSTIFIED BY THE FOUNTAIN SYSTEM MANUFACTURER.

NUMBER OF INLET FITTINGS = SQUARE FEET OF RESERVOIR TANK/300 or PERIMETER OF RESERVOIR TANK/20, WHICHEVER IS GREATER

NUMBER OF INLET FITTINGS = _____ ROUND TO NEXT WHOLE NUMBER

NOTE:

WHERE WATER IS DRAWN FROM THE POOL TO SUPPLY WATER TO AQUATIC FEATURES THE WATER MAY BE REUSED PRIOR TO FILTRATION IF;

1. THE DISINFECTANT AND pH LEVELS OF THE SUPPLY WATER ARE MAINTAINED AT REQUIRED LEVELS AND THE RATIO OF INTERACTIVE PLAY FEATURE, SLIDE, OR OTHER APPARATUS UNFILTERED WATER TO FILTERED WATER CIRCULATED IN THE RESERVOIR OR POOL SHALL BE NO MORE THAN 3:1 IN ORDER TO MAINTAIN THE EFFICIENCY OF THE FILTRATION SYSTEM, OR

2. THE APPARATUS OR DEVICE SHALL USE ONLY WATER THAT HAS BEEN FILTERED AND DISINFECTED IMMEDIATELY PRIOR TO BEING DISCHARGED INTO THE POOL. THAT INCLUDES, BUT IS NOT LIMITED TO, SLIDES, FOUNTAINS, WATER WHEELS, "MUSHROOMS", AND SQUIRT GUNS.

